# Analyzing service integration between UMTS & WLAN network

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### ABSTRACT

Much of interest has been involved in integrating UMTS and WLAN networks in order to take full advantage of the two. In such an integrated network, UMTS subscribers can access to UMTS services through 3G or WLAN access networks. This is highly desirable because network operators will use WLAN hotspots to increase network coverage, while offering subscribers with high-speed connections to 3G networks. To achieve this goal, a mechanism for service continuity between UMTS and WLAN is required. 3GPP has defined architecture for WLAN access to 3GPP system, but intersystem handover has not been yet investigated. Based on this architecture, this paper proposes a solution for seamless handover between UMTS and WLAN. Results obtained from the implementation of the proposed mechanism on our experimental system are also described.

Key words: UMTS, WLAN, 3GPP, GPRS.

# INTRODUCTION

The vision of the ubiquitous telecommunication network that allows subscribers using any device to access any services at anytime is not so far from reality. Two dominant wireless networks of the future, UMTS and WLAN, are being merged. 3GPP (Third Generation Partnership Project) has partly defined architecture for accessing 3G services from WLAN access network but it has not yet tackled the questions of service continuity when users change from one network to another.

WLAN can offer high data rate of up to 56Mb/s compared to 2Mb/s offered by UMTS but it can cover only a very limited area. As a result, WLAN is well suited to fill spaces uncovered by UTRAN (UMTS Terrestrial Radio Access Network). It can also cooperate with UTRAN at public areas like airports, hotels and museums, etc. to provide subscribers with large bandwidth and to increase access network capacity. To achieve this goal, a handover mechanism between UTRAN and WLAN, which can guarantee service continuity so that user can continue his/her services during and after the change of access network, is required. Existing handover methods based on Mobile IP (MIP) or Session Initiation Protocol (SIP)<sup>9</sup> do not offer a seamless handover. A SCTP based method<sup>10</sup> would, in theory, allow seamless handover but the fact that it requires the support of SCTP at both communicating endpoints reduces considerably its applicability. Another disavantage of this method is that the change of access network of a user is not transparent to his/her interlocutor. All these mechanisms are conceived before the architecture for interworking between UMTS and WLAN was defined by 3GPP. As a result, the interworking architecture was not taken into account by any of them, and they are unlikely to be deployed as such in the future.

This paper introduces a new method to support intersystem seamless handover by extending the GPRS Tunneling Protocol (GTP)<sup>6</sup>. This handover mechanism is based on 3GPP's architecture for interworking between UMTS and WLAN and does not introduce any new functional entities to the interworking architecture. However, it does require some additional functions at Gateway GPRS Support Node (GGSN) and Packet Data Gateway (PDG). The porposed mechanism is backward compatible: GGSN supporting these enhancements will allow seamless handover for all UEs that it serves, while appearing just like a normal GGSN to other fonctional entities in the network, such as Serving GPRS Support Node (SGSN) and other GGSNs. Here are some main advantages of this method:

- Seamless handover
- Transparent to transport layer protocols (TCP,UDP)
- Extensible to support QoS
- Transparent to remote endpoint.

The structure of this paper is as follow. Section 2 summarizes briefly the architecture proposed by 3GPP for accessing UMTS services from WLAN. Section 3 describes our proposed handover method. Section 4 introduces our testbeb platform and some experimental results taken from that. Some related works are listed in section 5. Section 6 is devoted to concluding remarks.

# Overview of interworking between 3GPP system and WLAN

3GPP has defined in Release 6 (approval Sept. 2004) a set of Technical Specifications addressing the interworking between UMTS and WLAN<sup>1,2,3</sup>. This section offers an overview of these interworking architectures.

Fig. 1 shows a reference model that allows the UE to access to services provided by the UMTS home network through a WLAN. Two new elements, WLAN Access Gateway (WAG) and Packet Data Gateway (PDG), are added to the UMTS PS core network.

In order to access 3G-based services from WLAN, a WLAN UE first needs to authenticate itself with a 3GPP AAA Server in the 3G PS core

network<sup>4</sup>. Then, it sends a request to a WAG, indicating that it wants to access to certain APN (Access Point Name). The WAG, based on the APN demanded, will choose an appropriate PDG and establish a tunnel with this PDG. Hence, a tunnel is created between the WLAN UE and a PDG with the WAG at the middle. Across this tunnel, all communications between WLAN UE and the APN will take place (media and signaling).

As WAG is not involved in the handover method presented in this paper, from then on, for the sake of simplicity, WAG will not be mentioned in the tunnel creation procedure between WLAN UE and PDG. Instead, we assume that a request to create a tunnel is sent directly from WLAN UE to a PDG.

# Seamless handover between UTRAN and WLAN access network Overview

When connected to UTRAN, a UE can be connected to several APNs (Figure 2) and it has one IP address for each APN. The connection to an APN is represented by a primary PDP context, which is stored in the UE, SGSN and GGSN. When connected to WLAN access network, a UE can also be connected to several APNs and has one IP address for each APN but each connection to an APN is represented by a VPN tunnel between the UE and a PDG.

The handover process presented here will allow a UE to switch from one network to another without service interruption or discontinuity. This is accomplished by mapping a PDP context in UTRAN to a VPN tunnels in WLAN access network, so that all connections to APNs and IP address of the UE for each connection will be kept unchanged when the UE changes from one network to the other. As showed in figure 3, the handover mechanism described in the next sections requires that the WLAN access network must be connected to a PDG in the same UMTS core network as the GGSN serving the UE.

### Extension to GTP protocol

GTP<sup>6</sup> is used among SGSNs and GGSNs for the management of PDP contexts and for data transmission.The mechanism proposed in this paper requires the support of an extended GTP protocol at GGSNs and PDGs. This extension will allow a GGSN to keep a list of SGSNs and PDGs serving a UE (maximum 2 elements in the list), called "forwarding list", for the handover purpose. The GGSN will forward packets destined to the UE to all elements in the list. The differences between standardized GTP and our extended version lie in the UPDATE PDP CONTEXT message. The UPDATE PDP CONTEXT message in our proposed version contains a special Extension Header Type in the message header. GGSNs that support this GTP extension will recognize that Extension Header and add the sender of this message to the "forwarding list", so that the sender will receive a copy of every future packet sent to the corresponding UE. Old GGSNs that support only standard GTP will send back a "Supported Extension Headers Notification"<sup>6</sup> message to indicate that it does not support the extension header.

# Seamless handover from UTRAN to WLAN access network

Before the handover, UE is connected to GGSN through SGSN and UTRAN (Figure 3). When the UE comes into an area covered by a suitable WLAN access network (a WLAN that is connected to a PDG in the same core network as the GGSN serving the UE), the handover process can begin. The handover can be initiated by the user when he/ she wants a larger bandwidth or by the UE when the UTRAN signal is weak or for specific services. How a UE can decide when to start the handover procedure is out of scope of this paper, please refer to<sup>7</sup> for more details. When a handover is to be initiated, the UE will connect to the WLAN and authenticate itself with a 3GPP AAA Server in the UMTS core network, following the procedures specified in<sup>2</sup>. The procedure showed in figure 4 begins when the authentication is done. The different messages are exposed below:

## **Tunnel Creation request**

The UE sends requests to create VPN tunnels to the PDG. Each VPN tunnel will be used to replace an existing primary PDP context between the UE and a GGSN. Each Tunnel Creation request contains the APN and the IP address of the UE extracted from the coresponding primary PDP context.

## **DNS query**

The PDG uses Domain Name Service (DNS) to find out which GGSNs are connected to the requested APN.



Fig. 1: Interworking reference model (Non-roaming case)

# Messages exchanged between PDG and GGSNs

The PDG sends a UPDATE PDP CONTEXT request with a special Extension Header to each of the GGSNs found in step 2. On reception of this request, GGSNs that support extended GTP will reply with an UPDATE PDP CONTEXT response message, which indicates whether the PDG is successfully added to the "forwarding list" of the associated PDP context at that GGSN, or the PDP context is not found at that GGSN. Old GGSNs that do not support our GTP extension will reply with "Supported Extension Headers Notification" message. In the case where the PDG is added to the "forwarding list", the GGSN will forward all subsequent packets destined to the UE to the PDG right after the UPDATE PDP CONTEXT response message is sent. Packets sent from the UE to PDG are also tunneled to the GGSN. If the tunnel creation request (message 1) does not contain a fixed IP address, or if no PDP context is found at GGSNs, the PDG will treat the request as specified<sup>2</sup>.

### **Tunnel created**

The PDG informs the UE that the request to establish a VNP tunnel has been accepted. The packets that are forwarded to the PDG from the GGSN will be sent to the UE through this new tunnel.

### Data flow

Data between UE and APN are now exchanged through two different paths, one across UTRAN and the other across WLAN. These two paths have the same 2 endpoints: the UE and the GGSN. It's the responsibility of the GGSN and the UE to drop duplicate packets. (UE deals with packet duplication on the downlink and GGSN deals with that on the uplink. See section 4).

# **PDP** context deactivation

When the connection to the APN is assured through the WLAN. The UE will close down the connection to the same APN on the UTRAN side.

# Seamless handover from WLAN access network to UTRAN

Before the handover is initiated, UE is connected to UMTS core network via WLAN access network. When the UE comes into the area covered by UTRAN and decides that a handover should be carried out (again, this decision can be taken by the UE or by the user), it will perform GPRS attach procedure with a UTRAN following the procedures specified<sup>5</sup>. Once the UE is GPRS attached, the procedures in figure 5 will begin. Each message in the figure 5 is developed below:

### Activate PDP Context request

The UE sends Activate PDP Context requests to the serving SGSN, each request corresponds to an existing VPN tunnel between the UE and a PDG. An Activate PDP Context request contains, among other information, APN and IP address of the UE.

## **Create PDP Context request**

SGSN continues the procedure to activate a PDP context<sup>5</sup> by sending a Create PDP context request to the GGSNs serving the APN.

# **DNS query**

The GGSN uses Domain Name Service (DNS) to find out which PDGs are connected to the requested APN. The GGSN asks each of the PDGs found in step 3, by sending them the UPDATE PDP Context Request (which contains a special Extension Header), to see if some PDG is serving the connection between the UE and the APN.



Fig. 2: APN and PDP context

## Update PDP Context response

The PDG serving the UE with that APN (PDG2 in Figure 5) will reply to the GGSN with an UPDATE PDP Context response message, which indicates that subsequent packets destined to the UE will be forwarded to the GGSN. In addition, the GGSN will also tunnel packets sent from the UE to the PDG2. In the UPDATE PDP Context response message sent to the GGSN, the PDG1 tells the GGSN that it is not serving that UE. If no PDG is serving that UE, GGSN will continue by using procedures specified<sup>5</sup>.

### Create PDP context response

The GGSN sends a Create PDP Context response message to the SGSN, reporting that the PDP context has been created. This message is sent as if the GGSN has followed procedures<sup>5</sup> to create this PDP context.

# Activate PDP context accept

SGSN informs the UE that its request to activate a PDP context with the APN is accepted.

#### Data flow

Data is now sent to and from the UE by 2 different paths, one across WLAN and the other across UTRAN.

### **Close VPN Tunnel request**

When the connection is assured through UTRAN, the UE sent a request to close down the connection on the WLAN side.

### Implementation of the proposed mechanism

Researcher had built a test platform to validate our work. As depicted in figure 6, the system consists of 5 PCs connected to the Internet, two different LANs and a WLAN. The SGSN, GGSN and PDG are all simulated by software. UE connects to SGSN through the Internet, which is considered as an UTRAN. The shaded area in the figure is UMTS core network. The GGSN has a connection to an external IP network (LAN2), to which connected a server that the UE wants to access.

In our test, we first initiate a session (FTP or RTP) between UE and the server, then we force the UE to carry out the handover back and forth between two access networks. Researcher also fix the length of the handover period to 1s, i.e. one second after the handover request has been sent,



Fig. 3: Data sent to/from UE through 2 different paths



Fig. 4: Handover for one primary PDP context

the connection with original network is torn down so that all traffic to and from UE is routed across the new access network.

The result shows that the handover from UTRAN to WLAN is completely seamless to user, regardless of whether the session in progress is FTP or RTP. However, in the handover from WLAN to UTRAN, where the bandwidth is generally reduced as the UE changes the access network, FTP sessions are temporarily suspended right after the handover and then they are gradually resumed. This is due to congestion control mechanism of TCP (Transmission Control Protocol) and is explained<sup>12</sup>.

The function to filter duplicated packets on the UE can be implemented in many ways, with the tradeoff between speed and exactness, i.e. some algorithm may require less memory and is faster than the others but will make more mistakes in recognizing duplication of packets. Here, in our test, we implement this function using a simple algorithm (at the cost of high packet dupplication rate) so not to impose a heavy charge on the UE, which usually has only a limited memory and computing capacity. Because duplication of packet is an event that might happen at any time with IP protocol, it is already taken into account by reliable transport protocols at higher layers. Hence, in our test, we even sometimes disable the filter function and found that packet dupplication did not affect existing FTP and RTP sessions in any way.

### **Related work**

A good introduction to vertical handover can be found<sup>7</sup>. Performance issues and latency components of vertical handover are very well analyzed<sup>12</sup>. MIP and SIP based solutions were proposed for mobility management in GPRS-WLAN integrated system but these solutions do not support seamless handover<sup>9</sup>. Earlier studies implemented a testbed to study use of MIP for the GPTS-WLAN vertical handover<sup>11</sup>. A method designed to support seamless handover based on SCTP protocol is presented<sup>10</sup>.

Inside 3GPP, work to integrate 3G and WLAN networks is being done in Release 6. Although architecture for accessing UMTS services from WLAN access network was outlined, no



Fig. 5: Handover for one VPN tunnel



Fig. 6: Experiment platform

solutions for intersystem handover have been addressed.

### CONCLUSIONS

A new mechanism for seamless UMTS-WLAN intersystem handover has been introduced in this paper. Its ability to support handover for real time services has been proven by experimental results. The requirement that the PDG serving the WLAN is at the same PS core network as the GGSN serving the UE is not very restrictive. It would, in addition, guarantee the quality of the path between PDG and GGSN, which is a portion of the new path between the APN and the UE, hence guarantee the quality of the new path.

The choice of GTP as tunneling protocol between GGSN and PDG is justified by the fact that it reduces the complexity added to GGSN in order to support the handover. Nonetheless, any other tunneling protocol can also be used for this purpose.

This method does not take care of QoS aspects because there is not yet a QoS enabled

WLAN. Nevertheless, once the WLAN access network is QoS enabled, this method is easily extensible to support QoS aware seamless handover. That would be achieved by mapping between a primary PDP context on the UTRAN side and a QoS enabled VPN tunnel on the WLAN side.

For the similarity features between GGSN and PDG, some GGSN-PDG combined in a single physical entity are about to be available on the market. If the mechanism described here is supported by these "2 in 1" GGSNs, the tunnel and signaling between GGSN and PDG can be avoided, which will facilitate the implementation and lead to better performance of the proposed handover mechanism.

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